

## **SKETCHUP AND PODIUM RENDERING TUTOR TUITION TRAINING**



Location London, London https://www.freeadsz.co.uk/x-349985-z



## SKETCHUP AND PODIUM RENDERING TUTOR TUITION TRAINING CLASSES

Realanimationworks.com Call 02077202581 020772025...(click to reveal full phone number) Call 07970325184 079703251...(click to reveal full phone number) We help in all university assignments please email us or call us for assistance in help in making plans sections elevation CAD detailing and 3d visualization 3ds max Sketchup Photoshop Vray Autocad Maya Hand drawing for interior designers Hand Sketching for interior designers We will make the project with you a brilliant image for your final submission. Real Animation works Itd based in London a high tech independent training school for providing training to Architects, Interior designer, product designers, Landscape designers, Furniture designers and Game designers from the past 4 years. We cover from 3d modeling, texturing, Animations and lighting for all media in animation and visual effects industry in the UK. Podium for Sketchup Training in London Sketchup Realistic rendering using Podium. 1. Overview 2. Textures and Materials 3. Lights (Day light and Realistic Sky) 4. Geometry Detail 5. Night Rendering 6. Interiors and Exterior renderings 7. Preset 8. SketchUp Styles for SU Podium V2 9. Getting rid of Blotches 10. Getting Ready to Print on Paper 11. Using PP (post processing) to finalise the rendering 12. Creating your own render ready materials 13. Materials - Chrome Plastic Translucent Glass Bump maps 14. Rendering 2 ½D Grass (This links to the Grass Tutorial web page) After all these training we will provide a certificate of attendance to all our students. We provide free email support after your training. WE ARE BASED IN VAUXHALL LONDON 5 MINUTES FROM VAUXHALL AND 5 MINUTES FROM BATTERSEA PARK. FREE PARKING FOR OUR CLIENTS WE ARE BASED OF NO CONGESTION CHARGE. Real Animation works Itd Unit 2 Brooks Court Cringle Street Vauxhall London 3dsmax training classes London 3dmax

